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A counter-example to the Hirsch conjecture

Francisco Santos

Universidad de Cantabria, Spain http://personales.unican.es/santosf/Hirsch

The mathematics of Klee & Grünbaum — Seattle, July 30, 2010

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A counter-example to the Hirsch conjecture Or "Two theorems by Victor Klee and David Walkup"

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Two quotes by Victor Klee:

- A good talk contains no proofs; a great talk contains no theorems.
- Mathematical proofs should only be communicated in private and to consenting adults.

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WARNING

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This talk contains material that may not be suited for all audiences.

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Theorem
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Theorem :

The graph of a polytope

Vertices and edges of a polytope *P* form a graph (finite, undirected)



The distance d(a, b) between vertices a and b is the length (number of edges) of the shortest path from a to b.

For example, d(a, b) = 2.

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The diameter of G(P) (or of P) is the maximum distance among its vertices:

$$\delta(P) = \max\{d(a, b) : a, b \in \operatorname{vert}(P)\}.$$

Theorem

Theorem 2 000000 Conclusion

The Hirsch conjecture

Conjecture: Warren M. Hirsch (1957)

For every polytope P with n facets and dimension d,

 $\delta(P) \leq n-d.$

Theorem (S. 2010+)

There is a 43-dim. polytope with 86 facets and diameter 44.

Corollary

There is an infinite family of non-Hirsch polytopes with diameter $\sim (1 + \epsilon)n$, even in fixed dimension. (Best so far: $\epsilon = 1/43$).

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Motivation: linear programming

- The set of feasible solutions $P = \{x \in \mathbb{R}^d : Mx \le b\}$ is a polyhedron *P* with (at most) *n* facets.
- The optimal solution (if it exists) is always attained at a vertex.
- The simplex method [Dantzig 1947] solves the linear program starting at any feasible vertex and moving along the graph of *P*, in a monotone fashion, until the optimum is attained.
- In particular, the Hirsch conjecture is related to the question of whether the simplex method is a polynomial-time algorithm.

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Complexity of linear programming

There are more recent algorithms for linear programming which are proved to be polynomial: (ellipsoid [1979], interior point [1984]). But the simplex method is still one of the most often used, for its simplicity and practical efficiency:

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Besides, the methods known are not *strongly polynomial*. They are polynomial in the "bit model" but not in the "real machine model" [Blum-Shub-Smale 1989]).

Finding strongly polynomial algorithms for linear programming is one of the "mathematical problems for the 21st century" according to [Smale 2000]. A polynomial pivot rule would solve this problem in the affirmative.

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Knowing the behavior of polytope diameters is one of the most fundamental open questions in geometric combinatorics.

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Some known cases

- *d* ≤ 3: [Klee 1966].
- *n* − *d* ≤ 6: [Klee-Walkup, 1967] [Bremner-Schewe, 2008]
- H(9,4) = H(10,4) = 5 [Klee-Walkup, 1967] H(11,4) = 6 [Schuchert, 1995], H(12,4) = 7 [Bremner et al. >2009].
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General bounds

A "quasi-polynomial" bound

Theorem (Kalai-Kleitman 1992): For every *d*-polytope with *n* facets

 $\delta(\boldsymbol{P}) \leq \boldsymbol{n}^{\log_2 d+2}.$

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Given a linear program with *d* variables and *n* restrictions, we consider a random perturbation of the matrix, within a parameter ϵ (normal distribution).

Theorem [Spielman-Teng 2004] [Vershynin 2006]

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Theorem 1: The *d*-step Theorem Klee and Walkup, 1967

Introduction
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Why is n - d a "reasonable" bound?

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It is possible to go from *a* to *b* so that at each step we enter a new facet, one that we had not visited before.

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The *d*-step Theorem

Theorem 1 (Klee-Walkup 1967)

Hirsch \Leftrightarrow *d*-step \Leftrightarrow non-revisiting path.

Proof: Let $H(n, d) = \max{\delta(P) : P \text{ is a } d\text{-polytope with } n \text{ facets}}$. The key step in the proof is to *show that for any k*:

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$$\cdots \leq H(2k-1,k-1) \leq H(2k,k) = H(2k+1,k+1) = \cdots$$

That is to say:

1)
$$H(n,d) \le H(n+1,d+1)$$
, for all *n* and *d*.
2) $H(n-1,d-1) \ge H(n,d)$, when $n < 2d$.

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2) $H(n-1, d-1) \ge H(n, d)$, when n < 2d:

Since n < 2d, every pair of vertices *a* and *b* lie in a common facet *F*, which is a polytope with one less dimension and (at least) one less facet. Hence, $d_P(a,b) \le d_F(a,b) \le H(n-1,d-1)$.

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 H(n, d) ≤ H(n + 1, d + 1), for all n and d: Choose an arbitrary facet F of P. Let P' be the wedge of P over F. Then:

 $\forall a, b \in \operatorname{vert}(P), \quad \exists a', b' \in \operatorname{vert}(P'), \quad d_{P'}(a', b') \ge d_P(a, b).$

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 $\forall a,b \in \operatorname{vert}(P), \quad \exists a',b' \in \operatorname{vert}(P'), \quad d_{P'}(a',b') \geq d_P(a,b).$
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Wedging, a.k.a. one-point-suspension





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Definition

A *spindle* is a polytope P with two distinguished vertices u and v such that every facet contains either u or v (but not both).



Definition

The *length* of a spindle is the graph distance from *u* to *v*.

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Theorem (Generalized *d*-step, spindle version)

Let P be a spindle of dimension d, with n > 2d facets and length δ . Then there is another spindle P' of dimension d + 1, with n + 1facets and length $\delta + 1$.

That is: we can increase the dimension, length and number of facets of a spindle, all by one, until n = 2d.

Corollary

In particular, if a spindle P has length > d then there is another spindle P' (of dimension n - d, with 2n - 2d facets, and length $\geq \delta + n - 2d > n - d$) that violates the Hirsch conjecture.

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Prismatoids

Definition

A *prismatoid* is a polytope Q with two (parallel) facets Q^+ and Q^- containing all vertices.



Definition

The width of a prismatoid is the dual-graph distance from Q^+ to Q^- .

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Let Q be a prismatoid of dimension d, with n > 2d vertices and width δ . Then there is another prismatoid Q' of dimension d + 1, with n + 1 vertices and width $\delta + 1$.

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The generalized *d*-step Theroem





Theorem 1

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Width of prismtoids

So, to disprove the Hirsch Conjecture we only need to find a prismatoid of dimension *d* and width larger than *d*. *Its number*

of vertices and facets is irrelevant!!!

Question

Do they exist?

- 3-prismatoids have width at most 3 (exercise).
- 4-prismatoids have width at most 4 [S., July 2010].
- 5-prismatoids of width 6 exist [S., May 2010].

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Theorem 1 0000 000000 Theorem 2

Conclusion

Theorem 2: A non-Hirsch 4-polyhedron Klee and Walkup, 1967

Theorem

Theorem 2

Conclusion

Combinatorics of prismatoids

Analyzing the combinatorics of a d-prismatoid Q can be done via an intermediate slice ...



Theorem 1

Theorem 2

Conclusion

Combinatorics of prismatoids

... which equals the Minkowski sum $Q^+ + Q^-$ of the two bases Q^+ and Q^- .



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Combinatorics of prismatoids

... which equals the Minkowski sum $Q^+ + Q^-$ of the two bases Q^+ and Q^- . The normal fan of $Q^+ + Q^-$ equals the "superposition" of those of Q^+ and Q^- .



Theorem 1

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Combinatorics of prismatoids

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Combinatorics of prismatoids

So: the combinatorics of Q follows from the superposition of the normal fans of Q^+ and Q^- .

Remark

The normal fan of a d - 1-polytope can be thought of as a (geodesic, polytopal) cell decomposition ("map") of the d - 2-sphere.

Conclusion

4-prismatoids ⇔ pairs of maps in the 2-sphere. 5-prismatoids ⇔ pairs of "maps" in the 3-sphere.

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Example: (part of) a 4-prismatoid



4-prismatoid of width > 4 \updownarrow pair of (geodesic, polytopal) maps in S^2 so that two steps do not let you go from a blue vertex to a red vertex.

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The Klee-Walkup (unbounded) 4-spindle

Klee and Walkup, in 1967, disproved the Hirsch conjecture:

Theorem 2 (Klee-Walkup 1967)

There is an unbounded 4-polyhedron with 8 facets and diameter 5.

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Theorem 2 (Klee-Walkup 1967)

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The Klee-Walkup polytope is an "unbounded 4-spindle". What is the corresponding "superposition of two (geodesic, polytopal) maps" in a surface?

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The Klee-Walkup (unbounded) 4-spindle



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The Klee-Walkup (unbounded) 4-spindle





A 4-dimensional prismatoid of width > 4?

Replicating the basic structure of the Klee-Walkup polytope we can get a "non-Hirsch" pair of maps in the plane:


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A 4-dimensional prismatoid of width > 4?



Surprisingly enough:

Theorem (S., July 2010)

There is no "non-Hirsch" pair of maps in the 2-sphere.

Proof (rough idea of).

Every pair of non-Hirsch maps on a surface necessarily contains certain "zig-zag alternating cycles", and no such cycle can bound a 2-ball.

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Theorem
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A 5-prismatoid of width > 5

But, in dimension 5 (that is, with maps in the 3-sphere) we have room enough to construct "non-Hirsch pairs of maps":

Theorem

The prismatoid Q of the next two slides, of dimension 5 and with 48 vertices, has width six.

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Corollary

There is a 43-dimensional polytope with 86 facets and diameter (at least) 44.

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Proof 1.

It has been verified with polymake that the dual graph of Q (modulo symmetry) has the following structure:

$$A \longrightarrow B \underbrace{\searrow C}_{D} \underbrace{\searrow F}_{G} \underbrace{\searrow H}_{J} \xrightarrow{V} K \longrightarrow L$$

Theorem 1

Theorem 2

Conclusion

1	ſ	<i>x</i> ₁	<i>x</i> ₂	<i>x</i> 3	<i>x</i> ₄	x_5		<i>x</i> ₁	<i>x</i> ₂	<i>x</i> 3	<i>x</i> ₄	<i>x</i> 5	
	1+	/ 18	0	0	0	1 \	1-	/ 0	0	0	18	-1 \	
	2+	-18	0	0	0	1	2-	0	0	0	-18	-1	
	3+	0	18	0	0	1	3-	0	0	18	0	-1	
	4+	0	-18	0	0	1	4-	0	0	-18	0	-1	
	5^{+}	0	0	45	0	1	5^{-}	45	0	0	0	-1	
	6+	0	0	-45	0	1	6-	-45	0	0	0	-1	
	7+	0	0	0	45	1	7-	0	45	0	0	-1	
	8+	0	0	0	-45	1	8-	0	-45	0	0	-1	
	9+	15	15	0	0	1	9-	0	0	15	15	-1	
	10+	-15	15	0	0	1	10^{-}	0	0	15	-15	-1	
	11+	15	-15	0	0	1	11^{-}	0	0	-15	15	-1	
O conv	12+	-15	-15	0	0	1	12^{-}	0	0	-15	-15	-1	
	13+	0	0	30	30	1	13-	30	30	0	0	-1	
	14+	0	0	-30	30	1	14^{-}	-30	30	0	0	-1	
	15+	0	0	30	-30	1	15^{-}	30	-30	0	0	-1	
	16+	0	0	-30	-30	1	16^{-}	-30	-30	0	0	-1	
	17+	0	10	40	0	1	17-	40	0	10	0	-1	
	18+	0	-10	40	0	1	18-	40	0	-10	0	-1	
	19+	0	10	-40	0	1	19-	-40	0	10	0	-1	
	20^{+}	0	-10	-40	0	1	20^{-}	-40	0	-10	0	-1	
	21+	10	0	0	40	1	21-	0	40	0	10	-1	
	22+	-10	0	0	40	1	22-	0	40	0	-10	-1	
	23+	10	0	0	-40	1	23^{-}	0	-40	0	10	-1	
	24+	\ -10	0	0	-40	1/	24^{-}	\ 0	-40	0	-10	-1/	
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Theorem 2

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A 5-prismatoid of width > 5							



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Theorem 2

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A 5-prismatoid of width > 5

Proof 2.

Show that there are no blue vertex a and red vertex b such that a is a vertex of the blue cell containing b and b is a vertex of the red cell containing a.





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A 5-prismatoid of width > 5

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Show that there are no blue vertex a and red vertex b such that a is a vertex of the blue cell containing b and b is a vertex of the red cell containing a.







Conclusion

- Via glueing and products, the counterexample can be converted into an infinite family that violates the Hirsch conjecture by about 2%.
- This breaks a "psychological barrier", but for applications it is absolutely irrelevant.

Finding a counterexample will be merely a small first step in the line of investigation related to the conjecture.

(V. Klee and P. Kleinschmidt, 1987)



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THANK YOU!