

A counter-example to the Hirsch conjecture

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<http://personales.unican.es/santosf/Hirsch>

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Polyhedra and polytopes

Definition

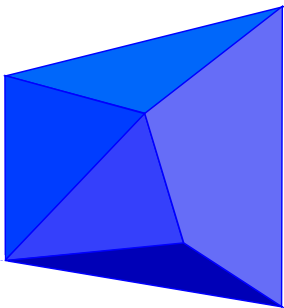
A (convex) **polyhedron** P is the intersection of a finite family of affine half-spaces in \mathbb{R}^d .

The **dimension** of P is the dimension of its affine hull.

Polyhedra and polytopes

Definition

A (convex) **polytope** P is the convex hull of a finite set of points in \mathbb{R}^d .

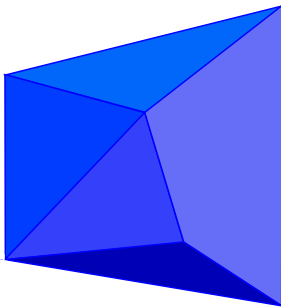


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Polyhedra and polytopes

Polytope = bounded polyhedron.

Every polytope is a polyhedron, but not conversely.

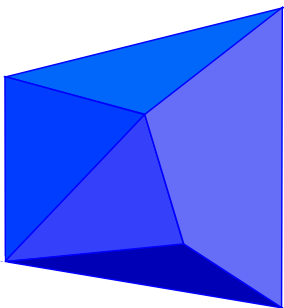


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Faces of P

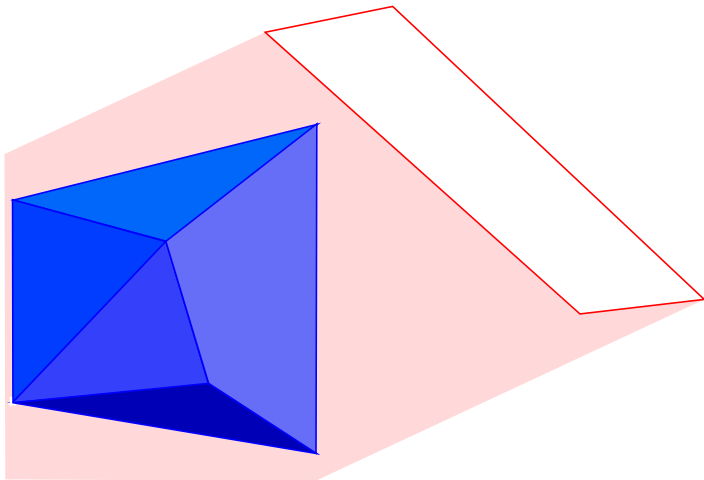
Let P be a polytope (or polyhedron) and let

$$H = \{x \in \mathbb{R}^d : a_1 x_1 + \cdots + a_d x_d \leq a_0\}$$

be an affine half-space.

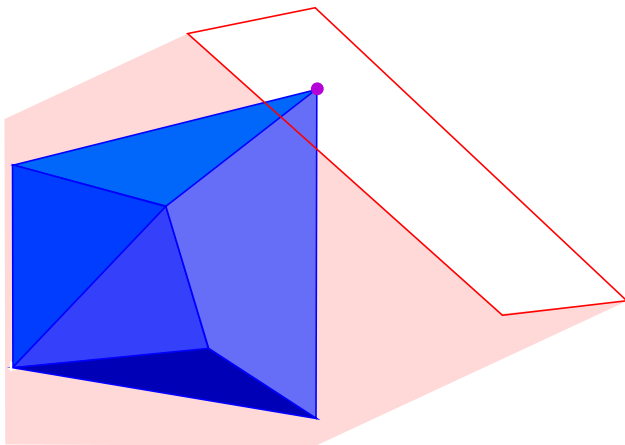
Faces of P

If $P \subset H$ we say that $\partial H \cap P$ is a **face** of P .



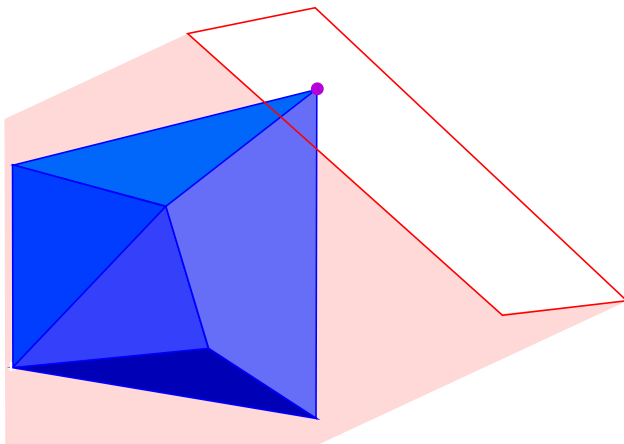
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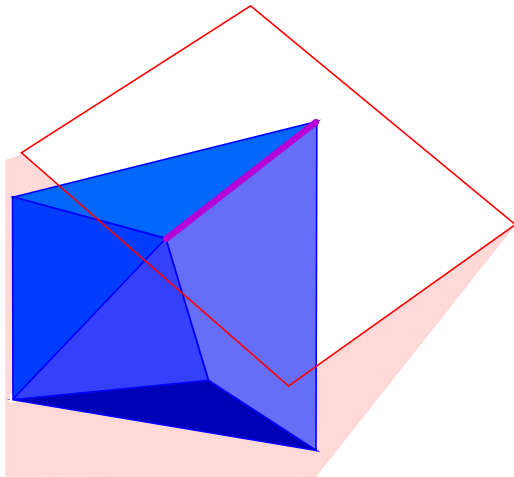
Faces of P

Faces of dimension 0 are called **vertices**.



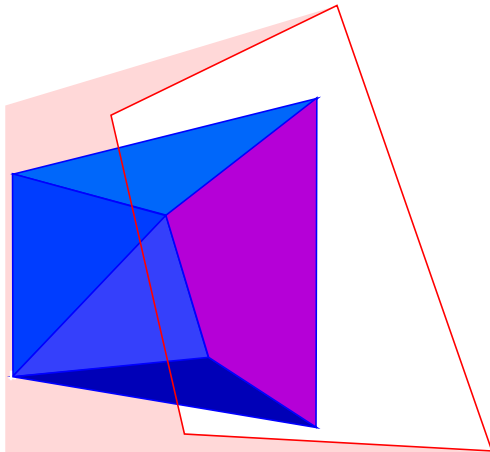
Faces of P

Faces of dimension 1 are called **edges**.



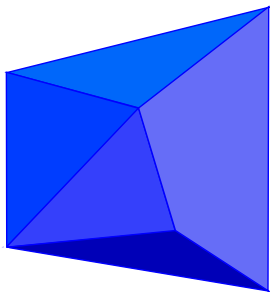
Faces of P

Faces of dimension $d - 1$ (codimension 1) are called **facets**.



The graph of a polytope

Vertices and edges of a polytope P form a graph (finite, undirected)

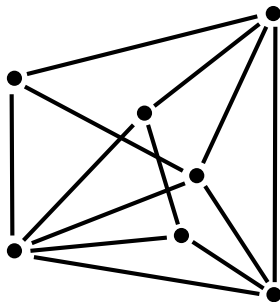


The distance $d(u, v)$ between vertices u and v is the length (number of edges) of the shortest path from u to v .

For example, $d(u, v) = 2$.

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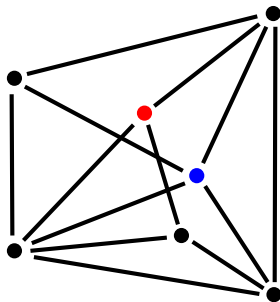


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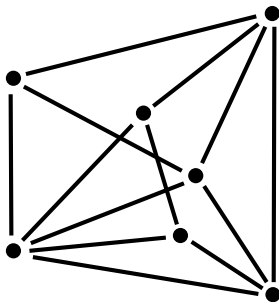


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The graph of a polytope

Vertices and edges of a polytope P form a graph (finite, undirected)



The **diameter** of $G(P)$ (or of P) is the maximum distance among its vertices:

$$\delta(P) = \max\{d(u, v) : u, v \in V\}.$$

The Hirsch conjecture

Conjecture: Warren M. Hirsch (1957)

For every polytope P with n facets and dimension d ,

$$\delta(P) \leq n - d.$$

Fifty three years later...

Theorem (S. 2010+)

There is a 38-dim. polytope with 76 facets and diameter 39.

Theorem (S. 2010+)

There is an infinite family of non-Hirsch polytopes with diameter $\sim (1 + \epsilon)n$, even in fixed dimension. (Best so far: $\epsilon = 1/43$).

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Motivation: linear programming

A linear program is the problem of maximization / minimization of a linear functional subject to linear inequality constraints.

That is:

- Given
 - a matrix M of size $n \times d$,
 - a vector $b \in \mathbb{R}^n$
 - a vector $z \in \mathbb{R}^d$ (cost, objective function)
- Find a $x \in \mathbb{R}^d$ that minimizes $\langle z, x \rangle$
- Among those satisfying $Mx \leq b$.

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Motivation: linear programming

*“If one would take statistics about which **mathematical problem** is using up **most of the computer time in the world**, then (not including database handling problems like sorting and searching) the answer would probably be linear programming.”*

(László Lovász, 1980)

Conection to the Hirsch conjecture

- The set of feasible solutions $P = \{x \in \mathbb{R}^d : Mx \leq b\}$ is a **polyhedron** P with (at most) n facets.
- The optimal solution (if it exists) is always attained at a vertex.
- The **simplex method** [Dantzig 1947] solves the linear program starting at any feasible vertex and moving along the graph of P , in a monotone fashion, until the optimum is attained.
- In particular, the Hirsch conjecture is related to the question of whether the simplex method is a polynomial-time algorithm.

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- As of today, for every deterministic **pivot rule** there is an analogue of the **Klee-Minty cube**, which makes the simplex method take an exponential number of steps:

Importance of $\delta(P)$

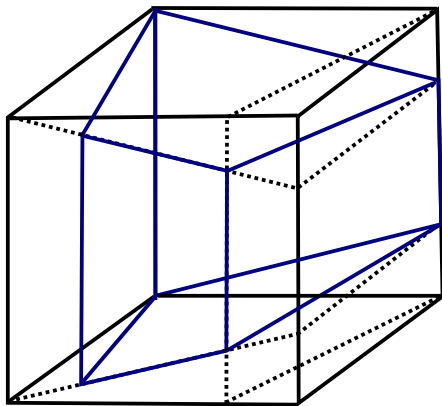
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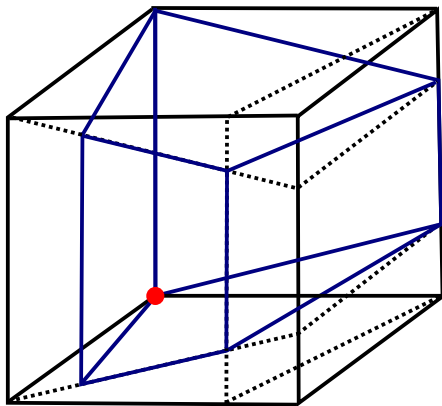
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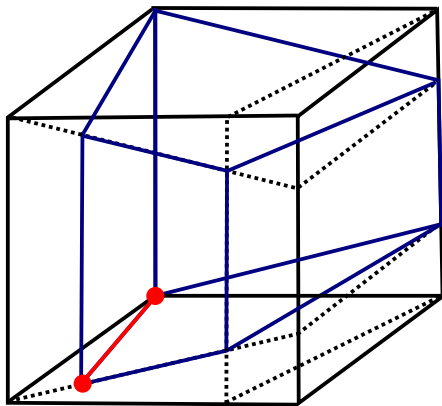
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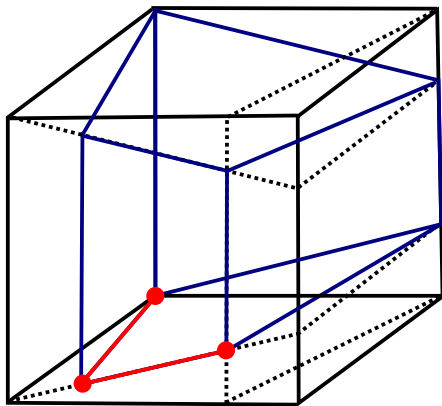
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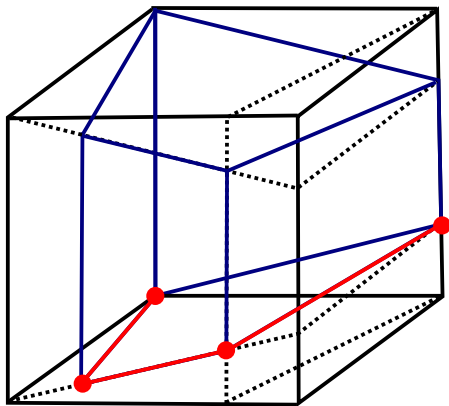
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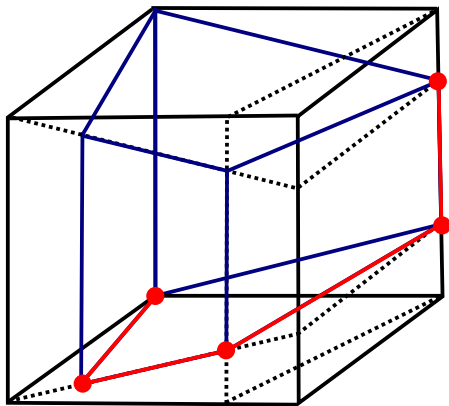
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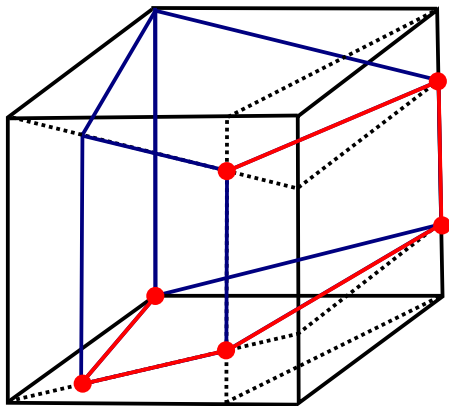
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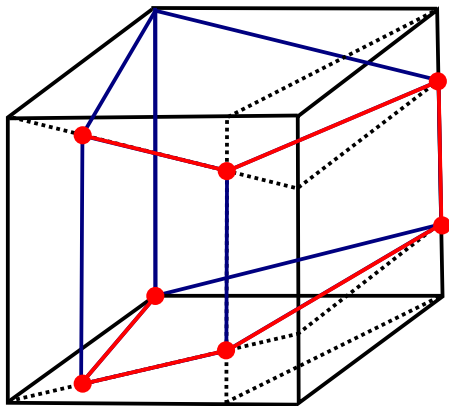
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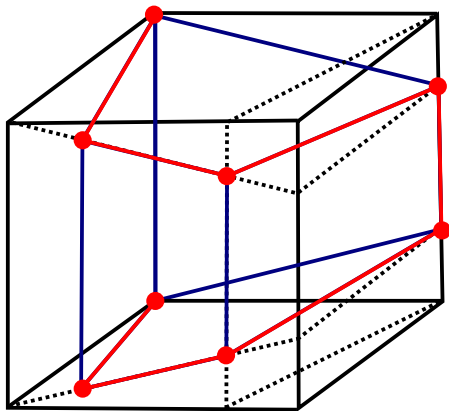
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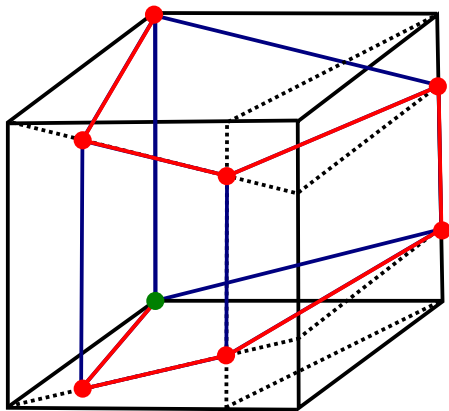
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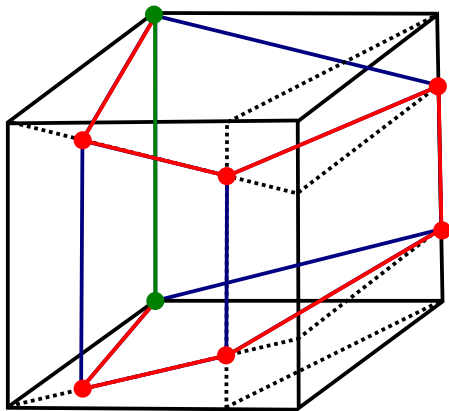
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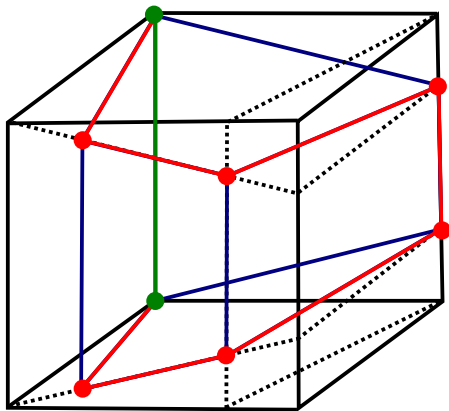
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The number of steps to solve a problem with m equality constraints in n nonnegative variables is almost always at most a small multiple of m , say $3m$.

The simplex method has remained, if not the method of choice, a method of choice, usually competitive with, and on some classes of problems superior to, the more modern approaches.

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The simplex method was chosen one of the “10 algorithms with the greatest influence on the development and practice of science and engineering in the 20th century” in the selection made by the journal *Computing in Science and Engineering* in the year 2000.

Complexity of linear programming

Besides, the methods known are not *strongly polynomial*. They are polynomial in the “bit model” but not in the “real machine model” [Blum et al. 1989]).

Finding **strongly polynomial algorithms for linear programming** is one of the “**mathematical problems for the 21st century**” according to [Smale 2000]. A polynomial pivot rule would solve this problem in the affirmative.

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Some known cases

Hirsch conjecture holds for

- $d \leq 3$: [Klee 1966].
- $n - d \leq 6$: [Klee-Walkup, 1967] [Bremner-Schewe, 2008]
- $H(9, 4) = H(10, 4) = 5$ [Klee-Walkup, 1967]
 $H(11, 4) = 6$ [Schuchert, 1995],
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A quasi-polynomial bound

Theorem [Kalai-Kleitman 1992]

For every d -polytope with n facets:

$$\delta(P) \leq n^{\log_2 d + 2}.$$

and a subexponential simplex algorithm:

Theorem [Kalai 1992, Matousek-Sharir-Welzl 1992]

There are random pivot rules for the simplex method which, for any linear program, yield an algorithm with expected complexity at most

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For every $n \leq 2d$, there are **polytopes in which the bound is tight** (products of simplices).

We call these **“Hirsch-sharp” polytopes**.

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Theorem [Klee-Walkup 1967]

Hirsch $\Leftrightarrow d$ -step \Leftrightarrow non-revisiting path.

Proof: Let $H(n, d) = \max\{\delta(P) : P \text{ is a } d\text{-polytope with } n \text{ facets}\}$. The basic idea is:

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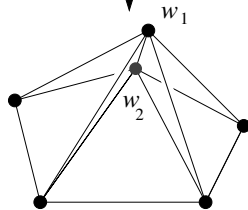
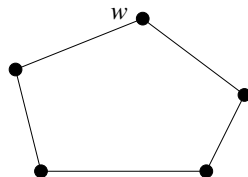
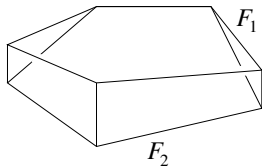
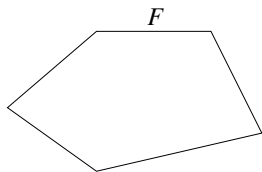
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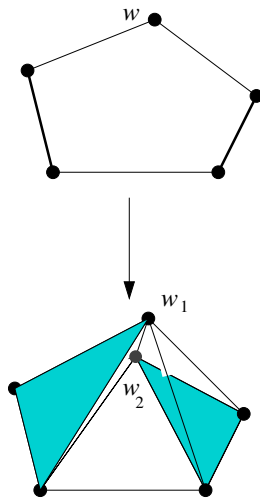
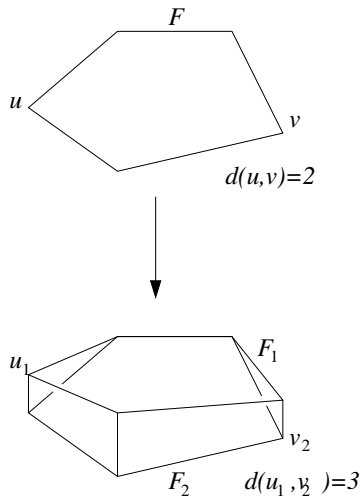
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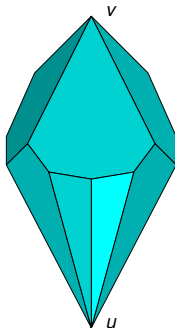
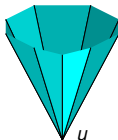
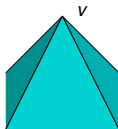
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Spindles and prismsatoids

Definition

A *spindle* is a polytope P with two distinguished vertices u and v such that every facet contains either u or v .



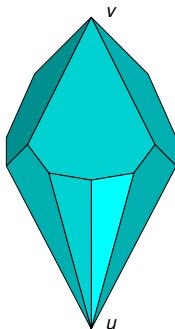
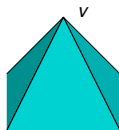
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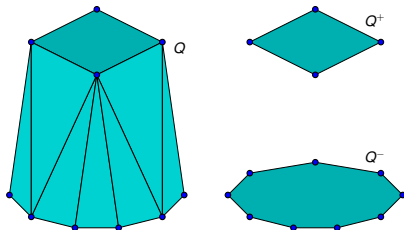
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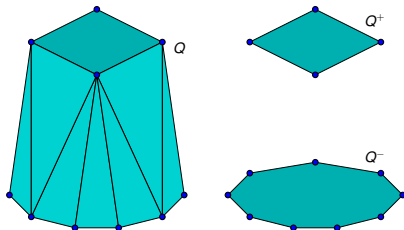
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Theorem (Generalized d -step, spindle version)

Let P be a spindle of dimension d , with $n > 2d$ facets, and with length δ .

Then there is another spindle P' of dimension $d + 1$, with $n + 1$ facets and with length $\delta + 1$.

That is: we can increase the dimension, length and number of facets of a spindle, all by one, until $n = 2d$.

Corollary

In particular, if a spindle P has length $> d$ then there is another spindle P' (of dimension $n - d$, with $2n - 2d$ facets, and length $\geq \delta + n - 2d > n - d$) that violates the Hirsch conjecture.

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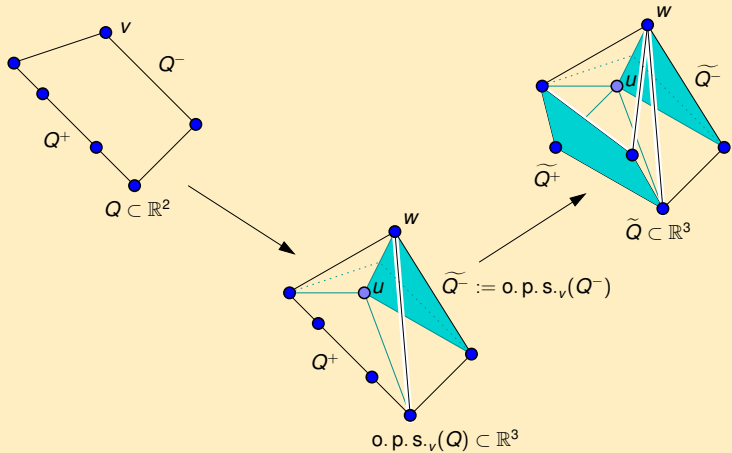
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Proof.



□

The prismatoid

$$Q := \text{conv} \left\{ \begin{array}{c} \begin{array}{ccccc} & x_1 & x_2 & x_3 & x_4 & x_5 \\ 1^+ & 18 & 0 & 0 & 0 & 1 \\ 2^+ & -18 & 0 & 0 & 0 & 1 \\ 3^+ & 0 & 18 & 0 & 0 & 1 \\ 4^+ & 0 & -18 & 0 & 0 & 1 \\ 5^+ & 0 & 0 & 45 & 0 & 1 \\ 6^+ & 0 & 0 & -45 & 0 & 1 \\ 7^+ & 0 & 0 & 0 & 45 & 1 \\ 8^+ & 0 & 0 & 0 & -45 & 1 \\ 9^+ & 15 & 15 & 0 & 0 & 1 \\ 10^+ & -15 & 15 & 0 & 0 & 1 \\ 11^+ & 15 & -15 & 0 & 0 & 1 \\ 12^+ & -15 & -15 & 0 & 0 & 1 \\ 13^+ & 0 & 0 & 30 & 30 & 1 \\ 14^+ & 0 & 0 & -30 & 30 & 1 \\ 15^+ & 0 & 0 & 30 & -30 & 1 \\ 16^+ & 0 & 0 & -30 & -30 & 1 \\ 17^+ & 0 & 10 & 40 & 0 & 1 \\ 18^+ & 0 & -10 & 40 & 0 & 1 \\ 19^+ & 0 & 10 & -40 & 0 & 1 \\ 20^+ & 0 & -10 & -40 & 0 & 1 \\ 21^+ & 10 & 0 & 0 & 40 & 1 \\ 22^+ & -10 & 0 & 0 & 40 & 1 \\ 23^+ & 10 & 0 & 0 & -40 & 1 \\ 24^+ & -10 & 0 & 0 & -40 & 1 \end{array} \\ \begin{array}{ccccc} & x_1 & x_2 & x_3 & x_4 & x_5 \\ 1^- & 0 & 0 & 0 & 18 & -1 \\ 2^- & 0 & 0 & 0 & -18 & -1 \\ 3^- & 0 & 0 & 18 & 0 & -1 \\ 4^- & 0 & 0 & -18 & 0 & -1 \\ 5^- & 45 & 0 & 0 & 0 & -1 \\ 6^- & -45 & 0 & 0 & 0 & -1 \\ 7^- & 0 & 45 & 0 & 0 & -1 \\ 8^- & 0 & -45 & 0 & 0 & -1 \\ 9^- & 0 & 0 & 15 & 15 & -1 \\ 10^- & 0 & 0 & 15 & -15 & -1 \\ 11^- & 0 & 0 & -15 & 15 & -1 \\ 12^- & 0 & 0 & -15 & -15 & -1 \\ 13^- & 30 & 30 & 0 & 0 & -1 \\ 14^- & -30 & 30 & 0 & 0 & -1 \\ 15^- & 30 & -30 & 0 & 0 & -1 \\ 16^- & -30 & -30 & 0 & 0 & -1 \\ 17^- & 40 & 0 & 10 & 0 & -1 \\ 18^- & 40 & 0 & -10 & 0 & -1 \\ 19^- & -40 & 0 & 10 & 0 & -1 \\ 20^- & -40 & 0 & -10 & 0 & -1 \\ 21^- & 0 & 40 & 0 & 10 & -1 \\ 22^- & 0 & 40 & 0 & -10 & -1 \\ 23^- & 0 & -40 & 0 & 10 & -1 \\ 24^- & 0 & -40 & 0 & -10 & -1 \end{array} \end{array} \right\}$$

The prismaticoid

Theorem

The prismaticoid Q of the previous slide has width six.

The prismatic

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Corollary

There is a 43-dimensional polytope with 86 facets and diameter (at least) 44.

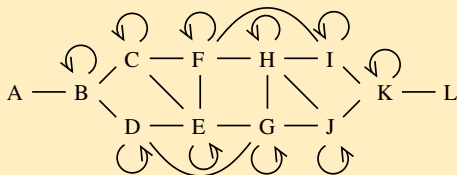
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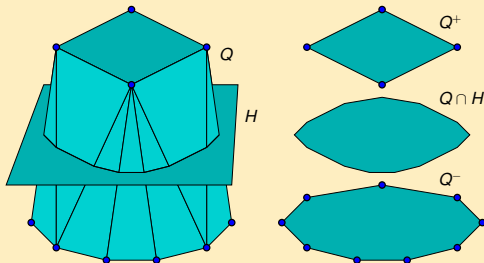
It has been verified with `polymake` that the dual graph of Q has the following structure:



The prismatic

Proof 2 of the Theorem.

Analyzing the combinatorics of a d -prismatoid can be done in a $d - 2$ -sphere...



... so, the proof is basically 3-dimensional.



Towards a smaller counter-example

There are two ways in which a smaller non-Hirsch could be obtained:

- Find a smaller 5-prismatoid of width > 5 , or
- Find a 4-prismatoid of width > 4 .

The latter is equivalent to

Open Question

Find two (geodesic, polytopal) maps in the 2-sphere such that, when you overlap the two, there is no way of going from one to the other in two steps.

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- Find a smaller 5-prismatoid of width > 5 , or
- Find a 4-prismatoid of width > 4 .

The latter is equivalent to

Open Question

Find two (geodesic, polytopal) maps in the 2-sphere such that, when you overlap the two, there is no way of going from one to the other in two steps.

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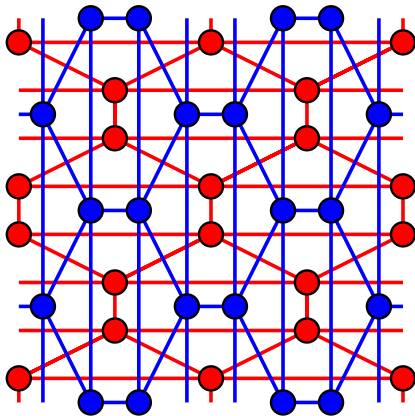
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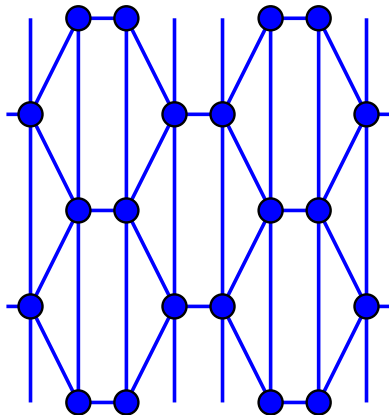
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Fact: if the latter does not exist then the reason is “global” and not “local”. Periodic examples in the plane do exist:



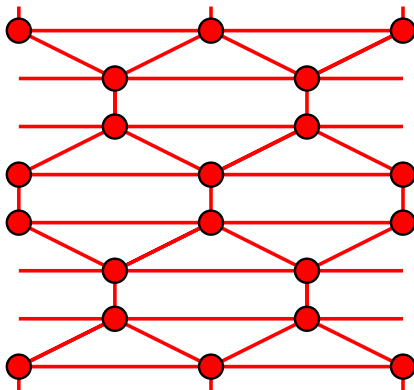
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Conclusion

- Via glueing and products, the counterexample can be converted into an infinite family that violates the Hirsch conjecture by about 2%.
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The end

THANK YOU!