Real Number PCPs

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2 Long transparent proofs for $\mathrm{NP}_{\mathbb{R}}$



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1. Introduction

First two talks:

- \bullet Real number complexity with important complexity class $\mathrm{NP}_{\mathbb{R}}$
- Probabilistically checkable proofs PCPs in Turing model and PCP theorem to characterize Turing class NP

Today: PCPs in real number complexity

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Example (Quadratic Polynomial Systems QPS)

Input: $n, m \in \mathbb{N}$, real polynomials in n variables

 $p_1, \ldots, p_m \in \mathbb{R}[x_1, \ldots, x_n]$ of degree at most 2; each p_i depending on at most 3 variables;

Do the p_i 's have a common real zero?

 $\mathsf{NP}_{\mathbb{R}}$ verification for solvability of system

$$p_1(x)=0,\ldots,p_m(x)=0$$

guesses solution $y^* \in \mathbb{R}^n$ and plugs it into all p_i 's ; obviously all components of y^* have to be inspected

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PCP question makes perfect sense:

Can we stabilize a verification proof, e.g., for QPS, and detect faults with high probability by inspecting constantly many (real) components only?

Real verifiers: particular probabilistic BSS machines running in polynomial time

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Definition (Real verifiers)

 $r, q: \mathbb{N} \mapsto \mathbb{N}$; a real verifier V(r, q) is a polynomial time probabilistic BSS machine working as follows: V gets as input vectors $x \in \mathbb{R}^n$ (the problem instance) and $y \in \mathbb{R}^s$ (the verification proof)

- i) V generates non-adaptively r(n) random bits;
- ii) from x and the r(n) random bits V determines q(n) many components of y;
- iii) using x, the r(n) random bits and the q(n) components of y
 V deterministically produces its result (accept or reject)

Acceptance condition for a language $L \subseteq \mathbb{R}^*$:

A real verifier V accepts a language L iff

• for all $x \in L$ there is a guess y such that

$$\Pr_{\rho \in \{0,1\}^{r(n)}} \{ V(x,y,\rho) = \text{'accept'} \} = 1$$

• for all $x \notin L$ and for all y

$$\Pr_{\rho \in \{0,1\}^{r(n)}} \{ V(x, y, \rho) = \text{'reject'} \} \ge \frac{1}{2}$$

Important: probability aspects still refer to discrete probabilities.

Real verifiers as well produce random bits.

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Definition

 \mathcal{R}, \mathcal{Q} function classes.

 $L \in \operatorname{PCP}_{\mathbb{R}}(\mathcal{R}, \mathcal{Q})$: *L* is accepted by a real verifier V(r, q) with

 $r \in \mathcal{R}, q \in \mathcal{Q}$

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Example

 $NP_{\mathbb{R}} = PCP_{\mathbb{R}}(0, poly)$

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\operatorname{NP}_{\mathbb{R}} \supseteq \mathsf{PCP}_{\mathbb{R}}(O(\log n), O(1))
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 $PCP_{\mathbb{R}}(O(\log n), 1)$: leads to questions about zeros of univariate polynomials given by straight line program

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Goal: Characterizations of $\operatorname{NP}_{\mathbb{R}}$ via real number PCPs

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Goal: Characterizations of $\operatorname{NP}_{\mathbb{R}}$ via real number PCPs

Recall the two proofs in Turing model by Arora et al. and Dinur:

• both need long transparent proofs for NP, i.e.,

$$NP \subseteq PCP(poly(n), O(1))$$

• Arora et al. prove existence of short, almost transparent proofs:

 $NP \subseteq PCP(O(\log n), poly \log n)$

and use verifier composition to get full PCP theorem

• Dinur constructs gap reduction from 3-SAT to 3-SAT

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• Dinur constructs gap reduction from 3-SAT to 3-SAT

Here: more on first and third item

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2. Long transparent proofs for $\mathsf{NP}_\mathbb{R}$

Theorem

 $NP_{\mathbb{R}} \subseteq PCP_{\mathbb{R}}(O(f(n)), O(1))$, where f is superpolynomial

- i.e., $NP_{\mathbb{R}}$ has long transparent proofs.
- Note: Most important wrt application in full PCP theorem is structure of the long transparent proofs (more than parameter values)

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2. Long transparent proofs for $\mathsf{NP}_\mathbb{R}$

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As by-product proof gives generalization of results by Rubinfeld & Sudan on self-testing and -correcting linear functions on finite subsets of \mathbb{R}^n : property testing

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Problem setting; new difficulties

Sufficient: produce (O(f(n)), O(1))-verifier for NP_R-complete problem; we take QPS;

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problem; we take QPS; what to use as more stable verification?

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Problem setting; new difficulties

Sufficient: produce (O(f(n)), O(1))-verifier for NP_R-complete problem; we take QPS; what to use as more stable verification? Consider QPS input p_1, \ldots, p_m , guess $y \in \mathbb{R}^n$; for $r \in \{0, 1\}^m$ define $P(y, r) := \sum_{i=1}^{m} p_i(y) \cdot r$

$$P(y,r) := \sum_{i=1} p_i(y) \cdot r_i$$

Observations:

• if $a \in \mathbb{R}^n$ is a zero, then $P(a, r) = 0 \forall r$;

• if
$$a \in \mathbb{R}^n$$
 is no zero, then $\Pr_r[P(a,r)>0] \geq rac{1}{2}$

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Minor technical difference to classical setting: structure of *P*

Important: Separate dependence of P on guessed zero a from that

on real coefficients of p_i 's

Lemma

There are real linear functions A, B of n, n^2 variables, respectively,

depending on a only, as well as linear functions

$$L_A, L_B: \{0,1\}^m \mapsto \mathbb{R}^n, \mathbb{R}^{n^2}$$
 and $C: \{0,1\}^m \mapsto \mathbb{R}^n$

such that

$$P(a,r) = C(r) + A \circ L_A(r) + B \circ L_B(r)$$

Moreover, L_A , L_B and C depend on the coefficients of the p_i 's.

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More precisely: *A*, *B* depend on a guessed zero $a \in \mathbb{R}^n$ as follows:

$$A: \mathbb{R}^n \mapsto \mathbb{R}, A(w_1, \dots, w_n) = \sum_{i=1}^n a_i \cdot w_i$$
$$B: \mathbb{R}^{n^2} \mapsto \mathbb{R}, B(w_{11}, \dots, w_{nn}) = \sum_{i=1}^n \sum_{j=1}^n a_j \cdot a_j \cdot w_{ij}$$

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Important: In order to evaluate

$$P(a,r) = C(r) + A \circ L_A(r) + B \circ L_B(r)$$

one needs to know only two values, one for A and one for B.

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Example

$$p_{1}(a) = \pi + 1 \cdot a_{1} + 2 \cdot a_{2}, \qquad p_{2}(a) = 3 \cdot a_{1}a_{3} - 1 \cdot a_{4}^{2},$$

$$p_{3}(a) = 1 + \pi a_{1} + 7a_{2}a_{3}$$

$$P(a, r) := \sum_{i=1}^{3} p_{i} \cdot r_{i} = \pi r_{1} + 1 \cdot r_{3} + a_{1} \cdot (1 \cdot r_{1} + \pi r_{3}) + a_{2} \cdot 2r_{1} + a_{1}a_{3} \cdot 3r_{2} + a_{4}^{2} \cdot 1 \cdot r_{2} + a_{2} \cdot a_{3} \cdot 7r_{3}$$
results in
$$C(r) = (\pi, 0, 1) \cdot \begin{pmatrix} r_{1} \\ r_{2} \\ r_{3} \end{pmatrix}, \qquad L_{A}(r) = \begin{pmatrix} 1 & 0 & \pi \\ 2 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} r_{1} \\ r_{2} \\ r_{3} \end{pmatrix}$$

Similarly for L_B !

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Idea to stabilize verification proofs (classical): Instead of potential zero a guess function tables for A, BThen probabilistically check that with high probability

• functions are linear (linearity test)

- functions do result from the same a (consistency test)
- this *a* is a zero (satisfiability test)

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Problems with this idea

Main problems occur because of new domains to be considered:

Turing model:

domains where to guess function values obvious: \mathbb{Z}_2^n each evaluation like A(a+b), $a, b \in \mathbb{Z}_2^n$ remains in \mathbb{Z}_2^n ; BSS model:

domains for A, B not obvious: L_A, L_B give real values for each $r \in \mathbb{Z}_2^n$ (and different ones for each new input); evaluations like $A \circ L_A(r_1 + r_2)$ once more enlarge domain

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uniform distribution over \mathbb{Z}_2^n invariant under shifts; uniform distribution on potential domains far from invariant, domains not even closed under shifting;

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uniform distribution over \mathbb{Z}_2^n invariant under shifts;

no constants beside 0,1

uniform distribution on potential domains far from invariant, domains not even closed under shifting;

arbitrary reals as constants, so linearity check also requires $A(\lambda \cdot x) = \lambda \cdot A(x)$. Again: what domain for λ 's?

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Sketch of what verifier will do:

- Expect verification proof to contain function tables for A, Bi) on appropriate domains; tables will have an double exponential size
- ii) Check: both functions linear on their domains with high probability;
- iii) Check: both functions arise from same $a \in \mathbb{R}^n$ with high probability;
- iv) Check: *a* is a zero of input polynomials with high probability.

Appropriate domain for map A (I)

Outline of construction:

test domain: \mathcal{X}_1 , proof should provide A(x) for all $x \in \mathcal{X}_1 \oplus \mathcal{X}_1$ safe domain: $\mathcal{X}_0 \subset \mathcal{X}_1$ and Λ ; if all tests succeed function A is almost surely linear on \mathcal{X}_0 with scalar factors from Λ

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- for fixed $x \in \mathcal{X}_0$ it is $\Pr_{y \in \mathcal{X}_1}(x + y \in \mathcal{X}_1) \ge 1 \epsilon$
- for fixed $\lambda \in \Lambda$ it is $\Pr_{y \in \mathcal{X}_1}(\lambda y \in \mathcal{X}_1) \ge 1 \epsilon$

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Clear: \mathcal{X}_0 must contain $L_A(\mathbb{Z}_2^m)$

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Appropriate domain for map A (II)

$$\begin{split} &\Lambda := \{\lambda_1, \dots, \lambda_K\} \subset \mathbb{R} \text{ multiset of entries in } L_A, K := O(n) \\ &(\text{w.l.o.g. } m = O(n)) \text{ and as safe domain} \\ &\mathcal{X}_0 := \{\sum_{i=1}^K s_i \cdot \lambda_i \mid s_i \in \{0, 1\}\}^n. \end{split}$$

Then

- $\mathbb{Z}_2^n \subseteq \mathcal{X}_0$ (i.e., a basis of \mathbb{R}^n) and

-
$$L_A(\mathbb{Z}_2^m) \subseteq \mathcal{X}_0$$

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Appropriate domain for map A (III)

The test domain then is

$$\mathcal{X}_{\mathbf{1}} := \left\{ \frac{1}{\alpha} \sum_{\beta \in M^+} s_{\beta} \cdot \beta \mid s_{\beta} \in \{0, \dots, n^3\}, \alpha \in M \right\}^n,$$

where $M := \{\prod_{i=1}^{K} \lambda_i^{t_i} | t_i \in \{0, \dots, n^2\}\}$, and $M^+ := \{\prod_{i=1}^{K} \lambda_i^{t_i} | t_i \in \{0, \dots, n^2 + 1\}\}$

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Appropriate domain for map A (III)

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, and
 $M^+ := \{\prod_{i=1}^{K} \lambda_i^{t_i} | t_i \in \{0, \dots, n^2 + 1\}\}$

Lemma

 \mathcal{X}_1 is almost invariant under additive shifts with fixed $x \in \mathcal{X}_0$ and multiplicative shifts with fixed $\lambda \in \Lambda$. It has doubly exponential cardinality in n.

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Testing linearity

Test Linearity

Choose $k \in \mathbb{N}$ large enough; perform k rounds of the following:

 uniformly and independently choose random x, y from X₁ and random α, β from M;

• check if
$$A(x + y) = \frac{1}{\alpha}A(\alpha x) + \frac{1}{\beta}A(\beta y)$$
?

If all k checks were correct accept, otherwise reject.

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In k rounds linearity test requires to read 3k proof components.

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Theorem

If A passes k rounds of linearity test for large enough k, then there

- is a function f_A such that
- a) f_A is defined via $f_A(x) := majority_{y \in \mathcal{X}_1, \alpha \in M} \quad \frac{1}{\alpha} \cdot (A(\alpha(x+y)) - A(\alpha x)))$

and is linear on \mathcal{X}_0 wrt scalars from Λ ;

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and is linear on \mathcal{X}_0 wrt scalars from Λ ;

b) f_A is the unique linear function close to A, i.e., both differ in at most a given arbitrarily small fraction $0 < \epsilon < \frac{1}{2}$ of points from \mathcal{X}_1 ;

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Theorem

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and is linear on \mathcal{X}_0 wrt scalars from Λ ;

b) f_A is the unique linear function close to A, i.e., both differ in at most a given arbitarily small fraction $0 < \epsilon < \frac{1}{2}$ of points from \mathcal{X}_1 ; c) A can be self-corrected, i.e., for any $x \in \mathcal{X}_0$ the correct value $f_A(x)$ can be computed with high probability from finitely many entries in the table for A.

Consistency, solvability

Do the above as well for function table B and f_B ; suppose both functions are linear with high probability, then:

- Check consistency, i.e., whether f_A, f_B result from a single assignment a; uses self-correction and easy test to check whether coefficient vector {b_{ii}} of f_B satisfies b_{ii} = a_i · a_j;
- check solvability: see beginning of talk

Theorem (Existence of long transparent proofs)

 $\operatorname{NP}_{\mathbb{R}} \subseteq \operatorname{PCP}_{\mathbb{R}}(f(n), O(1))$, where $f = n^{O(n)}$.

The same holds for BSS model over complex numbers.

Proof.

Tests use constantly many values stored in doubly exponentially

large tables.

All arguments the same over \mathbb{C} .

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The same holds for BSS model over complex numbers.

Proof.

Tests use constantly many values stored in doubly exponentially

large tables.

All arguments the same over \mathbb{C} .

IMPORTANT: The theorem is applied in the full PCP theorem in a situation where n is constant; so size of f(n) does not matter; more crucial: structure of verification proof!

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3. The PCP theorem over ${\mathbb R}$

Goal: Adaption of Dinur's proof to show real PCP theorem

Changed viewpoint of QPS problem

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3. The PCP theorem over $\ensuremath{\mathbb{R}}$

Goal: Adaption of Dinur's proof to show real PCP theorem

Changed viewpoint of QPS problem

QPS(m, k, q, s): system with *m* constraints, each consisting of *k* polynomial equations of degree 2; polynomials depend on at most *q* variable arrays having *s* components, i.e., ranging over \mathbb{R}^{s}

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Example

Way we considered QPS instances so far, i.e., m single equations of quadratic polynomials, each with at most 3 variables, can be changed easily to

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Example (cntd.)

QPS(m, 1, 3, 1)-instances: each constraint is single equation, arrays

are single variables (dimension 1), at most 3 arrays per constraint

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Example (cntd.)

QPS(m, 1, 3, 1)-instances: each constraint is single equation, arrays are single variables (dimension 1), at most 3 arrays per constraint or as $QPS(\tilde{m}, 1, 2, 3)$ -instances: arrays have dimension 3, original constraints depend on 1 such array, consistency between components expressed in further constraints depending on 2 arrays.

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Example (cntd.)

QPS(m, 1, 3, 1)-instances: each constraint is single equation, arrays are single variables (dimension 1), at most 3 arrays per constraint or as $QPS(\tilde{m}, 1, 2, 3)$ -instances: arrays have dimension 3, original constraints depend on 1 such array, consistency between components expressed in further constraints depending on 2 arrays.

Below we always try to work with q = 2 arrays per constraint in order to define constraint graphs between arrays: edge between two arrays represents constraint depending on those arrays.

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Example

$$p_1(x_1, x_2, x_3) = 0, p_2(x_2, x_3, x_4) = 0, p_3(x_4, x_5) = 0$$

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Example

$$p_1(x_1, x_2, x_3) = 0, p_2(x_2, x_3, x_4) = 0, p_3(x_4, x_5) = 0$$

Variable arrays of dimension 3:

$$\chi^{(1)} = (z_1, z_2, z_3), \chi^{(2)} = (z_4, z_5, z_6), \chi^{(3)} = (z_7, z_8)$$



Example

$$p_1(x_1, x_2, x_3) = 0, p_2(x_2, x_3, x_4) = 0, p_3(x_4, x_5) = 0$$

Variable arrays of dimension 3:

$$\chi^{(1)} = (z_1, z_2, z_3), \chi^{(2)} = (z_4, z_5, z_6), \chi^{(3)} = (z_7, z_8)$$

Old constraints depending on a single array:

$$p_1(\chi^{(1)}) = 0, p_2(\chi^{(2)}) = 0, p_3(\chi^{(3)}) = 0$$

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Old constraints depending on a single array:

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Consistency constraints depending on two arrays:

$$\left. \begin{array}{l} z_2 - z_4 = 0 \\ z_3 - z_5 = 0 \end{array} \right\} \text{ consistency constraint for } \left(\chi^{(1)}, \chi^{(2)} \right) \\ z_6 - z_7 = 0 \text{ consistency constraint for } \left(\chi^{(2)}, \chi^{(3)} \right) \end{array}$$

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Crucial: gap-reduction between QPS-instances, i.e., polynomial time transformation of QPS(m, k, q, s)-instance ϕ into QPS(m', k', q, s)-instance ψ such that:

- if ϕ is satisfiable so is ψ ;

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Crucial: gap-reduction between QPS-instances, i.e., polynomial time transformation of QPS(m, k, q, s)-instance ϕ into QPS(m', k', q, s)-instance ψ such that:

- if ϕ is satisfiable so is ψ ;
- if ϕ is unsatisfiable, then at least a fraction of $\epsilon>0$ constraints in ψ is violated by each assignment.

Here ϵ is fixed constant

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Proposition

If a gap-reduction exists, then $NP_{\mathbb{R}} = PCP_{\mathbb{R}}(O(\log n), O(1))$.

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Proof.

Verifier for instance ϕ computes reduction result ψ and expects

proof to provide satisfying assignment for ψ . Randomly choose a

constraint in ψ and evaluate.

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Proof.

Verifier for instance ϕ computes reduction result ψ and expects proof to provide satisfying assignment for ψ . Randomly choose a constraint in ψ and evaluate. If ϕ is unsatisfiable the chosen constraint is violated with probability $\geq \epsilon$. Verifier reads *qs* proof components. Finitely many repetitions increase probability sufficiently.

 Preprocessing puts QPS-instances into highly structured form; constraints depend on q = 2 many arrays of fixed dimension s and constraint graph is particular *d*-regular expander graph

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- 2. Amplification step increases unsatisfiability ratio of an

instance by a constant factor > 1;

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- 1. Preprocessing puts QPS-instances into highly structured form; constraints depend on q = 2 many arrays of fixed dimension sand constraint graph is particular *d*-regular expander graph
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- Amplification step increases unsatisfiability ratio of an instance by a constant factor > 1; disadvantage: parameters q, s get too large if applied several times, i.e., query complexity too large;
- Dimension reduction scales parameters q and s down again at price of small lost in unsatisfiability ratio.

Step 1: Preprocessing, technical, no major difficulties

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Step 1: Preprocessing, technical, no major difficulties

Step 2: Amplification, similar to Dinur, minor changes necessary

Basic idea is to transform QPS(m, k, 2, s)-instance to new one

such that violated constraints in old instance occur in significantly

more constraints of new instance and violate it;

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Step 2: Amplification, similar to Dinur, minor changes necessary Basic idea is to transform QPS(m, k, 2, s)-instance to new one such that violated constraints in old instance occur in significantly more constraints of new instance and violate it;

this is achieved using random walks of constant length t on constraint graph; new constraints are made of paths in old graph; due to expander structure violated constraints = edges occur in many paths.



Old constraint graph and variable arrays $x^{(i)} \in \mathbb{R}^s$

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New constraint for each path of length 2t, t constant; new variable arrays $y \in \mathbb{R}^{s(t)}$ with $s(t) \leq d^{t+\sqrt{t}+1} \cdot s$

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New arrays y claim values on old arrays in t-neighborhood

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similarly for y'

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Theorem

There exists a polynomial time algorithm that maps a

(preprocessed) QPS(m, k, 2, s) instance ψ to a

 $QPS(d^{2t}m, 2\sqrt{t}k + (2\sqrt{t}+1)s, 2, d^{t+\sqrt{t}+1}s)$ -instance ψ^t and has

the following properties:

- If ψ is satisfiable, then ψ^t is satisfiable.
- If ψ is not satisfiable and $UNSAT(\psi) < \frac{1}{d\sqrt{t}}$, then $UNSAT(\psi^t) \ge \frac{\sqrt{t}}{3520d} \cdot UNSAT(\psi).$

We choose t, d such that $\frac{\sqrt{t}}{3520d} \ge 2$.

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Note: if initially ψ has *m* constraints, then $UNSAT(\psi) \geq \frac{1}{m}$,

thus $O(\log m)$ rounds of amplification increase gap to a constant. Why not done?

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Note: if initially ψ has *m* constraints, then $UNSAT(\psi) \geq \frac{1}{m}$,

thus $O(\log m)$ rounds of amplification increase gap to a constant. Why not done?

Problem: array size will not be constant any longer, and so will either query complexity

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Step 3: Dimension reduction

use long transparent proofs for $NP_{\mathbb{R}}$ to reduce array dimension

while not decreasing gap too much;

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Step 3: Dimension reduction

use long transparent proofs for $NP_{\mathbb{R}}$ to reduce array dimension

while not decreasing gap too much;

consider constraint C in instance ψ^t obtained after amplification;

C depends on two arrays $u, v \in \mathbb{R}^{s(t)}$; checking whether *C* is

satisfied by concrete assignment for (u, v) can be expressed by

algebraic circuit of size poly(s(t)), i.e., constant size

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- while not decreasing gap too much;
- consider constraint C in instance ψ^t obtained after amplification;
- *C* depends on two arrays $u, v \in \mathbb{R}^{s(t)}$; checking whether *C* is
- satisfied by concrete assignment for (u, v) can be expressed by
- algebraic circuit of size poly(s(t)), i.e., constant size
- use long transparent proofs to replace C by
- $QPS(\hat{m}(t), K, Q, 1)$ -instance, where K is constant and Q is the constant query complexity of a long transparent proof

new constraints express what verifier expects from long transparent proof to show that circuit for C accepts assignment (u, v);

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new constraints express what verifier expects from long transparent proof to show that circuit for *C* accepts assignment (u, v); this gives correct result with high probability and needs only *Q* components to be read instead of poly(s(t)) many.

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to be expressible via $QPS(\hat{m}(t), K, Q, 1)$ -instances

Reduction in gap factor is harmless!

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Theorem (Baartse & M.)

The PCP theorem holds for the real Blum-Shub-Smale model, i.e.,

 $NP_{\mathbb{R}} = PCP_{\mathbb{R}}(O(\log n), O(1))$

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Theorem (Baartse & M.)

The PCP theorem holds for the real Blum-Shub-Smale model, i.e.,

$$\operatorname{NP}_{\mathbb{R}} = PCP_{\mathbb{R}}(O(\log n), O(1))$$

The same is true for the complex BSS model:

$$NP_{\mathbb{C}} = PCP_{\mathbb{C}}(O(\log n), O(1))$$

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Final remarks

Theorem implies non-approximability result for following optimization problem:

Given a system of polynomial equations over \mathbb{R} , find the maximum number of equations that commonly can be satisfied.

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Final remarks

Theorem implies non-approximability result for following optimization problem:

Given a system of polynomial equations over \mathbb{R} , find the maximum number of equations that commonly can be satisfied. Existence of gap-reduction implies:

Unless $P_{\mathbb{R}} = NP_{\mathbb{R}}$ there is no polynomial time algorithm (in the system's size) which, given the system and an $\epsilon > 0$, approximates the above maximum within a factor $1 + \epsilon$.

The real PCP theorem

Can the PCP theorem be proved along the lines of the first

classical proof by Arora et al?

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Can the PCP theorem be proved along the lines of the first

classical proof by Arora et al?

Currently not clear; a weaker version can be shown using

low-degree polynomials as coding objects

Theorem (M.)

 $NP_{\mathbb{R}} = PCP_{\mathbb{R}}(O(\log n), poly \log n)$

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Theorem (M.)

 $NP_{\mathbb{R}} = PCP_{\mathbb{R}}(O(\log n), poly \log n)$

Classical proof constructs final verifier by composing long transparent proofs with low-degree proofs; needs better structure than the one sufficient to show above theorem; existence over \mathbb{R} unclear.

Thanks for your audience and

thanks again to L.M. Pardo and P. Montaña!

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